

FOCUS HOME INTERACTIVE

reveals *A Plague Tale: Requiem* at the Microsoft Xbox Games Showcase during E3 2021, the premier video game industry event

PARIS, FRANCE – 14 June 2021 – FOCUS HOME INTERACTIVE (FR0012419307 ALFOC), one of the Europe's leading video game publishers and developers, is pleased to announce a new title from one of the most successful franchises developed by Asobo Studio: *A Plague Tale: Requiem*. This new title is the direct sequel to the million-selling, critically acclaimed, multiple award-winning *A Plague Tale: Innocence*. Unveiled at the E3 2021 Microsoft Xbox Games Showcase, we are happy to share with you the *A Plague Tale: Requiem* [worldwide premiere reveal Trailer!](#)

A Plague Tale: Requiem tells the heart-rending story of Hugo and Amicia's struggle for survival in a dark, plague-ridden medieval world. This new epic adventure will arrive in 2022 on Xbox Series X|S, PlayStation 5, and PC. *A Plague Tale: Requiem* will also be released on Nintendo Switch using Nintendo's Cloud Streaming technology.

About Focus Home Interactive

FOCUS HOME INTERACTIVE is one of Europe's leading video game publishers and developers. Its vocation is to support leading international studios in the development, production monitoring, marketing, sales and financing of their projects. As a publisher of strong brands such as The Surge, Vampyr, Mudrunner, and *A Plague Tale*, the Group generated revenues of €171 million in 2020/21, up 20% compared to the previous comparable period. FOCUS HOME INTERACTIVE generates 95% of its sales internationally. For additional information, visit www.focus-home.com

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About Asobo Studio

Asobo Studio is a French video game development company based in Bordeaux, France, founded in 2002. The studio has developed 24 video games so far for both consoles and PC – among which Microsoft Flight Simulator (released Aug. 2020 – 91% Metacritic – 2 million simmers to date, winner of the best sim awards of both the 2021 Dice Awards and the 2020 Game Awards), and the multi award-winning adventure *A Plague Tale: Innocence* (+1M copies sold, 2019 outstanding story-rich game Steam Award, 93% Steam user reviews). Back in the days, the team also brought support to AAA developments (Quantum Break, ReCore, The Crew2...) and created 5 Pixar games as well as 3 out of the 7 launch titles for Microsoft HoloLens Development Edition ([Fragments](#), [Young Conker](#) & [HoloTour](#)). Asobo Studio includes some of the most prestigious worldwide publishers among its partners such as Disney•Pixar, Codemasters, Ubisoft, Microsoft, Focus Home Interactive.

Today, the studio employs about 250 full-time developers who are currently working on Microsoft Flight Simulator live experience, on XR and B2B projects through its dedicated division Holoforge, and *A Plague Tale: Requiem*, the new instalment in the acclaimed-narrative action-adventure franchise, coming to PC and Consoles in 2022, in partnership with Focus Home Interactive.

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More information on the website: <https://www.asobostudio.com>

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