

Paris, 26 th September 2024, 5.45pm

PULLUP Entertainment

Results of the Combined General Meeting of September 26, 2024

PARIS, FRANCE – 26 th September 2024 – PULLUP Entertainment (FR0012419307 - ALPUL) today held its annual General Meeting of Shareholders, which was chaired by Fabrice Larue, Chairman of the Board of Directors. Shareholders present, represented or casting postal votes held 6 279 622 of the 8 233 103 shares entitled to vote, leading to a quorum of 76,27%

The annual General Meeting adopted all the resolutions submitted to it, in particular those concerning the approval of the corporate and consolidated financial statements for the year ended 31 March 2024, with the exception of the 6th resolution on the related parties' agreements. The detailed results of the votes by resolution can be consulted on the Company's website at the following address: <https://pullupent.com/fr/meetings>

The Company would like to thank all shareholders who attended this annual General Meeting for their support and loyalty.

Upcoming events:

- **2024 second-quarter revenue:** Wednesday 16 October (after market)
- **PULLUP Entertainment INVESTOR DAY:** Thursday 17 October 2024
- **2024/25 half-yearly results:** Thursday 12 December 2024 (after market)

About PULLUP Entertainment

With over 600 employees based mainly in Europe, PULLUP Entertainment generated revenue of €187m in the 2023/24 financial year. The Group has a growing catalogue of franchises owned or controlled through:

1. Two publishing structures:
 - FOCUS ENTERTAINMENT PUBLISHING, a world leader in AA video game publishing. The company publishes international hits such as "*A Plague Tale, SnowRunner*" and "*Warhammer 40,000 Space Marine 2*".
 - DOTEMU, a leading publisher and developer in the thriving independent games scene. Dotemu produces and publishes million-sellers such as "*Teenage Mutant Ninja Turtles: Shredder's Revenge*" and "*Streets of Rage 4*".

2. Seven development studios and an audiovisual production structure:

- DOVETAIL GAMES, a world leader in rail simulation games, based in England.
- DECK13 INTERACTIVE, voted Best Video Game Development Studio in Germany in 2023 and creator of the highly successful franchise “*The Surge*”.
- BLACKMILL GAMES, a studio based in the Netherlands, creator of the “*WW1 Game Series*” multi-player shooter franchise.
- LEIKIR STUDIO, based in France, developer of a highly anticipated game based on the iconic “*Metal Slug*” license.
- STREUM ON STUDIO, a renowned player in the development of first-person shooters.
- TWELVE TENTHS, a French studio and creator of the “*Shady Part of Me*” game acclaimed by critics and players alike.
- CARPOOL STUDIO, a French studio created by industry veterans with a highly ambitious live service project based on new intellectual property.
- SCRIPTTEAM, an audiovisual production company specialised in adapting the video game licences of the PULLUP Entertainment group to series or feature films.

All the financial information pertaining to PULLUP Entertainment can be found at www.pullupent.com

Contacts

Investor Relations

Laure d’Hauteville

Tel: + 33 (0) 1 55 26 85 00

Email: IR@pullupent.com

Mathilde Guillemot

Tel.: +33 (0) 1 78 94 87 35

Email: mathilde.guillemot@seitosei-actifin.com

Press Relations

Clémence Bigeon

Tel: + 33 (0) 1 55 26 85 00

Email: Clemence.BIGEON@focusent.com

Michael Scholze

Tel.: +33 (0) 1 56 88 11 14

Email: michael.scholze@seitosei-actifin.com