

## Focus Home Interactive and Blackbird Interactive announce new title **Hardspace: Shipbreaker**

*Hardspace: Shipbreaker Early Access starting this Summer*

**Blackbird Interactive**, the studio behind *Homeworld: Deserts of Kharak* and the upcoming *Homeworld 3*, and **Focus Home Interactive** are pleased to announce **Hardspace: Shipbreaker**. With **true-to-life physics and demolition effects, a sandbox of creative destruction** lies before you this Summer on Steam Early Access. Put on your suit and get a **first look of the life a space cutter** in its [Debut Gameplay Trailer](#).

**Early Access** will launch with many features to discover, **2 classes of spaceship to salvage**, multiple **upgradable salvaging tools and perks**, and the **first act of the story campaign**. Over the course of the Early Access period, we are committed to releasing **more spaceship classes, missions, daily challenges, leaderboards, modding support** and much **more with the help of the Steam Early Access community**.

*"We identified early in development that we wanted to release Hardspace: Shipbreaker on Early Access. We have a clear vision for what we think the game wants to be but there are still some things we need to figure out and we thought it would be fun to bring in the Early Access community to help us discover these things together."* says Trey Smith, Creative Director on Hardspace: Shipbreaker.

*"We are delighted to bring Blackbird on board the Focus flagship as we continue to invest in new and innovative games that will delight players for years to come. It's also fantastic to be able to reveal this game in full at PAX East 2020, the premiere gaming culture convention running yearly in Boston, Massachusetts."* says John Bert, Focus Home Interactive Chief Operating Officer.

**Hardspace: Shipbreaker** launches [in Early Access on Steam](#) on Summer 2020.

Focus Home Interactive and Blackbird Interactive will hold a live reveal stream on [Twitch](#), February 20<sup>th</sup> at 5pm CET. **The game will also be showcased at PAX East 2020 from February 27th to March 1st at the Focus Home Interactive booth (n°29017) and the Blackbird Interactive booth (n°28071).**

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### A propos de Focus Home Interactive

**FOCUS HOME INTERACTIVE** est l'un des leaders français de l'édition de jeux vidéo. Sa vocation est d'accompagner les studios français et internationaux de premier plan dans le développement, le suivi de production, le marketing, la commercialisation et le financement de leurs projets. Editeur de licences fortes, telles que *The Surge*, *Vampyr*, *Mudrunner*, *Call of Cthulhu* et *Farming Simulator*, le groupe a réalisé en 2018/19 un chiffre d'affaires de 126 millions d'euros en progression de 66% par rapport à la période comparable précédente. FOCUS HOME INTERACTIVE réalise plus de 90% de ses ventes à l'international. Retrouvez toutes l'information financière de FOCUS HOME INTERACTIVE sur [www.focus-home.com](http://www.focus-home.com)